play alive

Example of setup* * Depending on site configuration

Product data

Space requirement	min. 7 x 9 m	
Surface requirement	We recommend a rubber surface. Alternatives can be sand.	
Power supply	input: 100 - 240V AC output: 24v DC	
Power comsuption	Estimated daily: 140 W*	
Durability	Designed for permanent outdoors use and to be sturdy against impact and misuse.	
Setup	Not customizable	
Guarantee	Electronics: Steel:	2 years 5 years
Materials	Steel: Net: Body: Sensor:	Stainless Steel Combi Rope ABS 12 Sensors WiFi

^{*} Average daily comsumption for 2 hours play / 22 h sleep mode

Website

Product Sheet

SPIDER

Version 1.0



Age group + 4 years



Dimension min. 63 m²



Amount of players up to 8



Active Learning* Can be added.

Activities







Thinking



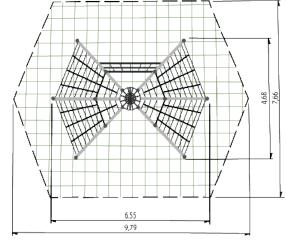


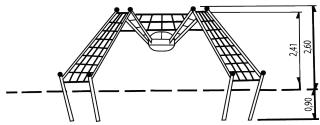


Sound/ Music



Learning





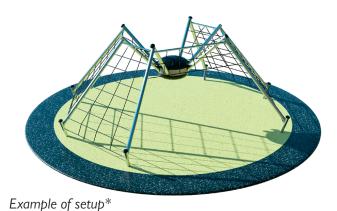


Color option **

^{**} opportunity for custom color, please contact PlayAlive for options



SPIDER Version 1.0



* Depending on site configuration

PlayAlive Spider is built like a traditional stainless steel climbing frame, but with 12 built-in sensors to motivate more play and active learning.

PlayAlive Spider is itself a beautiful sculpture that, by its very shape alone, adds a new dimension to the playground or urban space. Children of all ages want to explore the play possibilities and the adaptive games ensure that they play more.

Activities on Spider

Hot And Cold

One team chases the red sensors and the other team chases the blue sensors. The team that hits the most sensors in 30 seconds wins.



eTennis

Beat your opponent in a game of Tennis. The game is adjust the players level.



*Active Learning

An innovative app (FIL) that works to bring an active element to the school curriculum.



Speedy

Hit as many sensors as possible in 30 seconds. The player who hits the most sensors wins.



Free Play

Each sensor will have its own play mode with funny sounds, music tunes and light creation.

